SNAIL INC.

A LOOK INTO THE FUTURE

DECEMBER 2023





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Our Mission Through History

Build upon our expertise in online multiplayer games to become THE LEADER IN SANDBOX SURVIVAL GAMES EXPEDITION **Online Sandbox Survival Massively Multiplayer Online** 2009 2015 Today





14+ Yrs. of Experience

in game development and publishing

Industry Veterans

leading the charge at Snail Games

Gamer Empathy

deep understanding of gamers and industry

Key Investment Highlights

Genre-defining IP with proven success

ARK franchise acquired 88M installs across PC and Console platforms \mathcal{S}

Well-defined near-term growth drivers

Strong ARK pipeline with sequel, future DLCs, and animation

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Unique IP to drive entertainment franchises

A unique IP that is well positioned to be adapted across entertainment

4

Top-line growth with lean operating structure

Differentiated financial position, with opportunity for enterprise value growth



ARK, Flagship IP With Proven Success

88M

ARK Installs across platforms

3.4B

Total Playtime on Steam

1.1M

Peak DAU on Steam 5 DLC

Releases across platforms

58%

Paid DLC Conversion



Non-linear narrative as players learn and evolve over time

Open World

Vast, open environment for endless adventures evolve over time

Self Directed

Collect material to craft tools and structures

Build

Form teams and compete against creatures and players

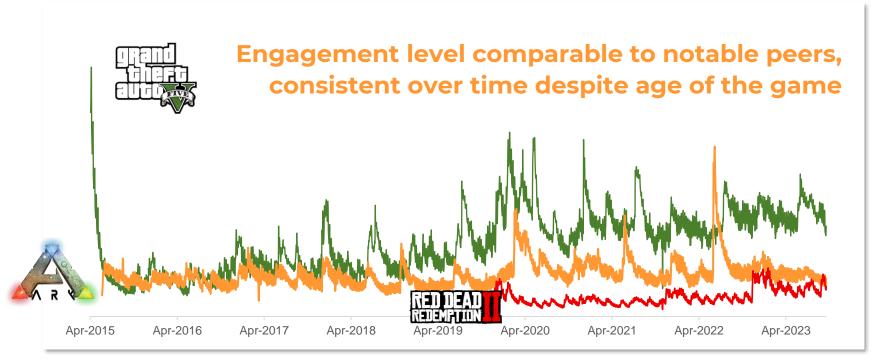
Collab/ Battle

Survive

Tame and breed creatures, defend against threats, and thrive



A Look at Gamer Engagement Among Peers



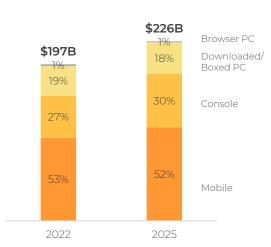


Games Market, A Growth Engine for ARK

Global gaming revenue expecting a 5% CAGR...

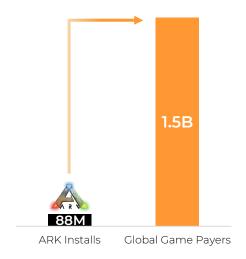
...with players growing to 1.5B in 2025

Significant growth opportunity for Snail



Newzoo Global Games Market Report, July 2022







ARK Remake Extends Franchise Lifecycle

Successfully
launched
the remake
of the orig. ARK
on Steam and XB

Steam release 10/25/2023, XB release 11/21/2023



Launch weekend seller on Steam

700K Units sold in 30 days on Steam

5.2x Avg. 30-day DAU ASA vs. ASE on Steam



THE NEXT MASTERPIECE

Executive Produced by and Starring Vin Diesel Powered by next-gen Unreal Engine 5 Cross-Platform Multiplayer and Modding Support



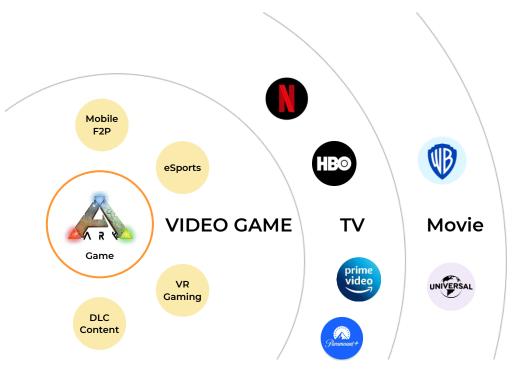


Building on Success w/ New Installment & DLCs





Our Expansion Path Beyond Gaming

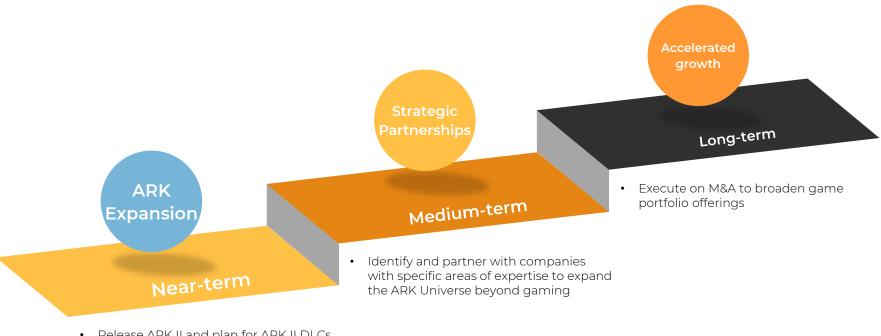


TRANSCEND ACROSS ENTERTAINMENT MEDIUMS TO FUEL GROWTH OF ARK VIDEO GAMES

Select partners for illustration purposes



A Look Into the Future



- Release ARK II and plan for ARK II DLCs
- Focus on geographic expansion to reach larger gamer base



Our Potential in Valuation Growth







Source: Lazard Interactive Media & Technologies Report, Mar 17, 2023, Snail Games FY22 financials, SNAL as of September 29, 2023

FUTURE



COME JOIN US IN THIS EXCITING JOURNEY THANK YOU





Snail Games' Content Roadmap



ARK: Survival Ascended Oct. 25, 2023

Powered by UE5, the remastered game features next-gen graphics and physics engine with cross-platform and modding support



West Hunt – Nintendo Late Nov./Early Dec.

An online social deduction game set in the Old West originally on the PC



Bellwright Early Dec.

An open-world medieval action strategy game developed by Donkey Crew on the PC



ARK Mobile Jun. 2024

Relaunch of ARK: Mobile as a revamped product. It will be based on a graphically improved version of the Switch codebase



ARK DLC 6 Jun. 2024

A new canonical-story expansion pack



ARK II Holiday 2024

ARK II will push the boundaries of the UE5 to create an immersive experience with a riveting story and gameplay mechanics



Hermes Holiday 2024

Massive sandbox survival game to explore, build, and compete in a thrilling journey through the galaxy





Q4 FY24



Internal Developed IP Highlights



Dark and Light
Jul 2017 Release
345K+ units sold



ARK Park
Mar 2018 Release
800K+ units sold



ATLAS
Dec 2018 Release
840K+ units sold



Last Oasis Mar 2020 Release 340K+ units sold

...many more within our game portfolio

(Cumulative data from release through December 2022)



Enterprise Value Multiples

| | Enterprise | EV/ | | Enterprise | EV/ |
|-----------------------|------------------|------------------------|----------------|----------------------|------------------------|
| Company | Value | 2023E Rev ¹ | Company | Value | 2023E Rev ¹ |
| Snail | \$ 39,263,851 | 0.5x | Roblox | \$ 25,753,000,000 | 7.6x |
| Activision | 55,210,000,000 | 5.9x | Unity Software | 12,233,000,000 | 5.8x |
| Electronic Arts | 30,734,000,000 | 4.1x | Tencent | 383,771,000,000 | 4.3x |
| Take-Two Interactive | 21,465,000,000 | 3.6x | Sea Ltd. | 55,880,000,000 | 4.1x |
| Ubisoft Entertainment | 3,822,000,000 | 1.7x | NetEase | 40,047,000,000 | 2.7x |
| CD Projekt | 2,943,000,000 | 12.8x | Nintendo | 31,049,000,000 | 2.6x |
| Keywords Studios | 2,621,000,000 | 3.0x | NEXON | 16,016,000,000 | 5.1x |
| Team17 Group | 701,000,000 | 3.8x | Bandai Namco | 11,860,000,000 | 1.6x |
| Frontier Developments | 235,000,000 | 1.6x | Capcom | 6,401,000,000 | 6.3x |
| Devolver Digital | 183,000,000 | 0.9x | KONAMI | 5,187,000,000 | 2.1x |
| Embracer Group | 8,480,000,000 | 2.2x | NCsoft | 4,694,000,000 | 2.4x |
| Paradox Interactive | 2,386,000,000 | 10.7x | Square Enix | 4,291,000,000 | 1.5x |
| Stillfront | 1,290,000,000 | 1.8x | Sega Sammy | 3,111,000,000 | 1.0x |
| Modern Times Group | 422,000,000 | 0.8x | Krafton | 3,008,000,000 | 2.2x |
| Remedy Entertainment | 258,000,000 | 6.7x | Netmarble | 3,002,000,000 | 1.4x |
| Enad Global 7 | 218,000,000 | 1.1x | Kakao Games | 2,880,000,000 | 2.6x |

Source: Lazard Interactive Media & Technologies Report, Mar 17, 2023, Snail Games FY22 financials, SNAL as of September 29, 2023 1. Snail EV Multiple based FY22 revenue



Financial Metrics

| COMPANY | LTM REVENUE, \$ AS OF DEC 2022 | LTM OP. EXPENSE, \$ AS OF DEC 2022 | MOST RECENT EMPLOYEE COUNT | REVENUE PER EMPLOYEE, \$ | OPERATING EXP. AS % OF REVENUE |
|-----------------|-----------------------------------|---------------------------------------|-------------------------------|-----------------------------|-----------------------------------|
| Capcom | 772,604,866 | 153,559,420 | 3,206 | 240,987 | 20% |
| Electronic Arts | 7,377,000,000 | 4,092,000,000 | 12,900 | 571,860 | 55% |
| Konami | 2,368,524,351 | 554,543,795 | 4,894 | 483,965 | 23% |
| Square Enix | 2,641,714,973 | 1,012,171,558 | 5,637 | 468,638 | 38% |
| Take-Two | 4,833,704,000 | 2,927,212,000 | 7,799 | 619,785 | 61% |
| Snail | 74,444,141 | 22,307,691 | 86 | 865,630 | 30% |

Source: 2022 Financials, Company filings and Yahoo Finance

